Hong Kong Squash Championships 2025 - Other Categories & Master Categories 2025 香港壁球錦標賽 - 其他組別及先進組別

<u>Men's Master C 男子先進C組</u>

	1 Ng Adrian 吳敏橋	2 Liu Edmund Chi Fai 廖志輝	3 Au Heung Ben 區向斌	4 Ng Tsz Cheuk Hoffman 吳子卓	5 Aneesh Chaudhry	No. of Match Won	Total Games	Position
1 Ng Adrian 吳敏橋		3	3	3	3	4	12	1
2 Liu Edmund Chi Fai 廖志輝	2		3	3	3	3	11	2
3 Au Heung Ben 區向斌	0	0		3	3	2	6	3
4 Ng Tsz Cheuk Hoffman 吳子卓	0	0	0		0	0	0	5
5 Aneesh Chaudhry	0	0	0	3		1	3	4

Round Robin 循環賽

21-Jun-2025	(Saturday)	1500 Crt 9	(2) Liu Edmund Chi Fai 廖志輝	<u>vs</u>	(5) Aneesh Chaudhry	3-0	(11-6, 11-7, 11-8) 14 mins
21-Jun-2025	(Saturday)	1500 Crt 10	(3) Au Heung Ben 區向斌	<u>vs</u>	(4) Ng Tsz Cheuk Hoffman 吳子卓	3-0	(11-0, 11-2, 11-3) 16 mins
24-Jun-2025	(Tuesday)	2045 Crt 7	(1) Ng Adrian 吳敏橋	<u>vs</u>	(3) Au Heung Ben 區向斌	3-0	(11-4, 11-4, 11-7) 14 mins
24-Jun-2025	(Tuesday)	2045 Crt 8	(4) Ng Tsz Cheuk Hoffman 吳子卓	<u>VS</u>	(5) Aneesh Chaudhry	3-0	(11-1, 11-0, 11-0) 9 mins
26-Jun-2025	(Thursday)	2015 Crt 9	(1) Ng Adrian 吳敏橋	<u>VS</u>	(5) Aneesh Chaudhry	3-0	(W/O)
26-Jun-2025	(Thursday)	2015 Crt 10	(2) Liu Edmund Chi Fai 廖志輝	<u>VS</u>	(4) Ng Tsz Cheuk Hoffman 吳子卓	3-0	(11-0, 11-0, 11-1) 12 mins
29-Jun-2025	(Sunday)	1330 Crt 7	(1) Ng Adrian 吳敏橋	<u>VS</u>	(4) Ng Tsz Cheuk Hoffman 吳子卓	3-0	(11-3, 11-3, 11-2) 7 mins
29-Jun-2025	(Sunday)	1330 Crt 8	(2) Liu Edmund Chi Fai 廖志輝	<u>VS</u>	(3) Au Heung Ben 區向斌	3-0	(W/O)
01-Jul-2025	(Tuesday)	1045 Crt 11	(1) Ng Adrian 吳敏橋	<u>VS</u>	(2) Liu Edmund Chi Fai 廖志輝	3-2	(11-6, 11-5, 9-11, 4-11, 11-5) 33 mins
01-Jul-2025	(Tuesday)	1045 Crt 7	(3) Au Heung Ben 區向斌	<u>vs</u>	(5) Aneesh Chaudhry	3-0	(W/O)

Remarks:

The final position will be decided by the following sequence: 最終名次將以下列準則決定:

- 1) First by greater number of matches won; 以勝出場數計算,較優者為勝;
- 2) If two players won the same no. of matches, then by the result between the concerned players; 如兩名參賽者的勝出場數相同‧則以對賽成績較優者為勝;
- 3.1) If three or more players won the same no. of matches, then by greater positive difference between games won and lost. 如三名参賽者或以上的勝出場數相同,則計算球員比賽總局數的勝負差,較優者為勝;
- 3.2) If two players still equal, then apply item 2. 如兩名參賽者仍然相同,則採上述第2項的準則決定;
- 3.3) If three or more players still equal, then by greater positive difference between points won and lost. 如三名參賽者或以上仍相同‧則計算球員比賽總分數的勝負差‧較優者為勝;
- 3.4) If two players still equal, then apply item 2. 如兩名參賽者仍然相同,則採上述第2項的準則決定;
- 3.5) Finally, if more than two players still equal, then by lottery. 最後·如多於兩名參賽者仍然相同‧則以抽籤決定。